

Troop 79

Boy Scouts of America

***Sponsored by
Crozet United Methodist Church
Crozet, Virginia***



Troop Guidebook

Boy Scout Troop 79
Crozet United Methodist Church
Crozet Virginia

Important Information

My Name: _____ **My Patrol:** _____

	<u>Name</u>	<u>Telephone</u>	<u>E-Mail</u>
Patrol Leader:	_____	_____	_____
Assistant PL:	_____	_____	_____
Patrol Member:	_____	_____	_____
Patrol Member:	_____	_____	_____
Patrol Member:	_____	_____	_____
Patrol Member:	_____	_____	_____
Patrol Member:	_____	_____	_____
Patrol Member:	_____	_____	_____
Other:	_____	_____	_____
Other:	_____	_____	_____
Senior PL:	_____	_____	_____
Assistant SPL:	_____	_____	_____
Scoutmaster:	_____	_____	_____

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Purpose of the Boy Scouts of America

It is the purpose of the Boy Scouts of America to provide an effective program designed to instill within youth the desirable qualities of character, to train them in the responsibilities of participating citizenship, and to help develop their personal fitness, providing this country with citizens who:

1. Are physically, mentally and emotionally fit.
2. Have a high degree of self-reliance as evidence in such qualities as initiative, courage, and resourcefulness.
3. Have personal and stable values firmly based on religious concepts.
4. Have the desire and skills to help others.
5. Understand the principles of the American social, economic, and government systems.
6. Are knowledgeable about and take pride in their American heritage and understand America's role in the world.
7. Have a keen respect for the basic rights of all people.
8. Are prepared to fulfill the varied responsibilities of participating in and giving leadership to American society and in other forums of the world.

Boy Scouts of America Mission Statement

It is the mission of the Boy Scouts of America to serve others by helping to instill values in young people and, in other ways, to prepare them to make ethical choices during their lifetime in achieving their full potential. The values we strive to instill are based on those found in the Scout Oath and Law.

When a boy joins Troop 79, he agrees to live by the Scout Oath and Law.

<p><i>The Scout Law</i> A Scout is: Trustworthy Loyal Helpful Friendly Courteous Kind Obedient Cheerful Thrifty Brave Clean Reverent</p>	<p><i>The Scout Oath</i> On my honor I will do my best To do my duty to God and my country and to obey the Scout Law; To help other people at all times; To keep myself physically strong, mentally awake, and morally straight.</p> <p><i>Scout Motto</i> Be Prepared</p> <p><i>Scout Slogan</i> Do a Good Turn Daily</p>
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Aims and Methods of the Boy Scout Program

Aims

Boy Scouts work toward three aims. One is growth in *moral strength and character*. We may define this as what the Scout is himself: his personal qualities, his values, his outlook.

A second aim is *participating citizenship*. Used broadly, citizenship means the Scout's relationship to others. He comes to learn of his obligations to other people, to the society in which he lives, and to the government that presides over that society.

A third aim of Boy Scouting is *development of physical, mental, and emotional fitness*. Fitness includes the body (well-tuned and healthy), the mind (able to think and solve problems), and emotions (self control, courage and self-respect).

The methods are designed to accomplish these aims.

The Methods of Scouting

Advancement- Scouting provides a series of surmountable obstacles and steps to overcome them through the advancement process. The Scout plans his advancement and progresses at his own pace as he overcomes each challenge. More is discussed about Advancement later in this Guide.

Adult Association- Boys learn from the examples set by their adult leaders. Troop leadership may be male or female and association with adults of high character is encouraged at this stage in a young man's development.

Personal Growth- As Scouts plan their activities, and progress toward their goals, they experience personal growth. The "good turn" concept is a major part of the personal growth method of Scouting. Boys grow as they participate in community service projects and do good turns for others.

Ideals- The Ideals of Scouting are spelled out in the Scout Oath, Law, Motto and Slogan. The Scout measures himself against these ideals and continually tries to improve. The goals are high, and as he reaches for them, he has some control over what he becomes.

Patrols- **The patrol method** gives Scouts an experience in group living and participating in citizenship. It places a certain amount of responsibility on young shoulders and teaches Scouts how to accept it. **The patrol method** allows Scouts to act in small groups where they can easily relate to each other. These small groups determine Troop activities through their elected leaders.

Outdoors- Boy Scouting is designed to take place in the outdoors. It is in the outdoors that Scouts share responsibilities and learn to live with each other. It is here where the skills and activities practiced at Troop meetings come alive. More is discussed about the outdoor program later in this Guide.

Leadership Development- Boy Scouting encourages Scouts to learn and practice leadership skills. Every Scout has the opportunity to participate in both shared and total leadership situations. Understanding the concepts of leadership helps a Scout accept the leadership roles of others and guides him toward the citizenship aim of Scouting.

Uniform- The uniform makes the Scout Troop visible as a force of good and creates a positive youth image in the community. Boy Scouting is an action program, and wearing the uniform is an action that shows each Scout's commitment to the aims and purposes of Scouting. The uniform gives the Scout identity in a world brotherhood of youth who believe in the same ideals. More is discussed about the uniform later in this guide.

Troop Organization

Troop 79 is a youth-run troop. Leadership is one of the methods of Scouting. Every Scout will have an opportunity to participate in both shared and total leadership. The meetings are planned and carried out by the Patrol Leaders' Council (PLC). All duties for patrol activities are assigned by the Patrol Leaders. Understanding the concepts of leadership helps a Scout accept the leadership of others and helps him to grow into a more responsible adult. The troop organization chart on the following page outlines the complete organization of the troop. The following is an outline of the duties of the key leaders within the troop:

Scoutmaster:

The Scoutmaster (SM) is the adult leader responsible for the image and program of the troop. The Scoutmaster and his or her Assistant Scoutmasters work directly with the Scouts. The general responsibilities of the Scoutmaster include:

- Train and guide youth leaders.
- Work with other adult leaders to bring Scouting to boys.
- Use the methods of Scouting to achieve the aims of Scouting.

Assistant Scoutmasters:

Assistant Scoutmasters (SA) are recruited by the Scoutmaster and approved by the Troop Committee to assist the Scoutmaster in the operation of the troop. Assistant Scoutmasters are assigned program tasks by the Scoutmaster and provide guidance to the youth leadership. He or she also provides the required two-deep leadership (two adult leaders present at every Boy Scout activity). SAs are specifically assigned to do the following:

- Work with the new Scout patrol, to advance each Scout to First Class rank within 1 year of joining
- Outdoor Program -- ensure that the planned outings happen, and if problems occur, that suitable substitute outings are carried out
- Work with the First Class and Star Scouts to advance to Life rank
- Work with the Life Scouts to advance to Eagle rank

Junior Assistant Scoutmaster:

The Junior Assistant Scoutmaster (JASM) is a 16 or 17-year-old Scout who supervises and supports other boy leaders, as assigned by the Scoutmaster, and may work as an instructor. The troop may have more than one JASM. On his 18th birthday, the JASM will be eligible to become an Assistant Scoutmaster.

Senior Patrol Leader:

The Senior Patrol Leader (SPL) is the top youth leader in the troop. He is elected by his fellow Scouts. He leads the Patrol Leaders' Council and, in consultation with the Scoutmaster, appoints other junior leaders and assigns specific responsibilities as needed. He is in charge of troop meetings and other activities. Minimal eligibility requirements for the office are set by the Patrol Leaders' Council: traditionally, at least 13 years of age, First Class or Star rank, and one year of prior service with the troop.

Assistant Senior Patrol Leader:

The Assistant Senior Patrol Leader (ASPL) is appointed by the SPL. The ASPL fills in for the SPL in his absence. He is also responsible for training and giving direction to the Quartermaster, Scribe, Historian, Librarian, Chaplain Aide, and Instructors.

Patrol Leaders:

The Patrol Leaders (PL) are responsible for giving leadership to the members of their patrols, tracking their advancement and being aware of the needs and desires of the members of their patrol. They are their representation on the Patrol Leaders' Council. The PL is also responsible for holding monthly patrol meetings outside of the regular troop meetings.

Assistant Patrol Leaders:

Assistant Patrol Leaders help the PL run the patrol and fill in for him in his absence.

Den Chief

The Den Chief works with a den of Cub Scouts under the direction of an adult Den Leader. The Den Chief helps with den meetings, helps Cub Scouts earn achievements, serves as a role model, and acts as a recruiter to bring graduating Webelos Scouts into the Troop. He is a key link between the pack and the troop.

Quartermaster

He is the supply and equipment "boss." He keeps a current inventory of patrol and troop equipment and sees that it is in good condition. He checks equipment in and out. He reports to the Patrol Leaders' Council on equipment needing major repair or replacement.

Scribe

The Scribe is the troop secretary. He attends PLC meetings and keeps a written record of their decisions. He keeps a record of attendance at meetings and activities, dues payments, and troop advancement.

Historian

He collects and cares for troop memorabilia-photos, news stories, trophies, flags, scrapbooks, and awards. He maintains the troop bulletin boards and writes articles for the troop newsletter.

Librarian

He keeps a library of the troop's merit badge pamphlets, books and audiovisuals. He keeps a file of all troop literature and a record of all material loaned out. He recommends new acquisitions to the troop library and reports on repair or replacement needs. He also keeps a current list of merit badge counselors.

Instructor

He is usually an older Scout who is proficient in multiple advancement skills, which he teaches to other Scouts. The troop may have more than one instructor.

Chaplain Aide

He assists in planning troop religious services, helps to see that religious holidays are considered during program planning, and promotes the religious awards program.

Troop Guide

This older Scout, at least First Class in rank, is both a leader and a "big brother" to the patrol of new Scouts.

Order of the Arrow Representative

An Order of the Arrow Troop Representative is a youth serving as liaison between the local OA lodge or chapter and his troop.



Troop Communication

Upcoming troop events are discussed with the Scouts at troop meetings. *Major responsibility for conveying upcoming troop events resides with "your" Scout.* If you have questions concerning an upcoming event, your Scout should call and get the answer from his Patrol Leader (or assistant), Senior Patrol Leader (or assistant), Scoutmaster, or Committee Chairman (in this order). **Boy Scouting is based on leadership by the Scouts and should be handled by the Scouts--not the parents or adults.**

Calling Tree:

We use a calling tree when information needs to be quickly passed out to members of the troop. The Scoutmaster (SM) or Senior Patrol Leader (SPL) starts the calling tree. The SM calls the adults, SPL and JASMs. The SPL calls the ASPL and the PLs. The PLs call all of their patrol members (leaving messages if the Scout is not home) and then calls the SPL back to let him know whom he contacted and whom he missed. Finally, the SPL calls the SM back to let him know the results of the calling tree. If the SPL or PL is not available, their assistants (ASPL, APL) make the calls.

E-Mail:

Households having e-mail capabilities should furnish the Troop with an e-mail address for inclusion on our list-serve. The list-serve provides rapid dissemination of messages affecting the Troop as a whole (i.e.

meeting called off due to poor road conditions, adults needed to assist with an outing, important fundraising deadlines, etc).

Troop Web Site:

Meetings

Meetings are held from 7:00 to 8:30 p.m. every Tuesday evening in the basement of Crozet United Methodist Church. Occasionally, with prior notice, the meeting may be held elsewhere, such as Mint Springs Park.

No weekly meeting will be held if the Albemarle County Public School system has no school or closes early that day because of a weather-related cancellation.

Wear your Class A uniform. Uniform inspections are done during the meeting on the first Tuesday of each month.

All scouts should arrive on time. Scouts in leadership positions (SPL, ASPL, and PL) and anyone running pre-opening activities should arrive 5 minutes early.

Crozet UMC has allowed us to use their facilities at no cost. Members of Troop 79 and their families are reminded to treat the church with respect.

New Members of Troop 79

New members are welcomed into Troop 79 at their Cub Scout Pack Crossover Ceremony by the Scoutmaster or an Assistant Scoutmaster and the Senior Patrol Leader or Assistant Senior Patrol Leader. Other boys can join the troop at any time during the year by attending a troop meeting at Crozet United Methodist Church.

New Scouts are provided with *The Boy Scout Handbook*, a membership application for Boy Scouts, and a copy of this Troop Guide Book. The new boys will pay fees for registration and a subscription to *Boy's Life* magazine. The fees will vary according to the number of months remaining until the next rechartering of the troop and re-registration of all Scouts and Scouters, which occurs every February. Registered Scouts transferring from a pack or another troop can join Troop 79 for a \$1 transfer fee, good until charter renewal in February.

It is strongly recommended that parents not accompany their son on his first campout in order for the Scoutmaster to quickly establish rapport with the boy and identify any special requirements.

Official Handbook

The official guidebook for Scouting is *The Boy Scout Handbook*. Scouts are required to bring their handbook to all meetings and outings so advancement items can be signed and dated as they are completed. Scouts should write their last name on the bottom, and side edges of their handbook. This will help identify their handbook from those of other Scouts.

The Scout Uniform

Scouts in uniform are conscious of their rank and make a greater effort to advance. Only the uniform provides a place for display of badges - important symbols of achievement. Scouts have more fun, stay longer, feel greater pride in advancement.

How The Uniform Can Help A Scout:

It is not the purpose of the Scout uniform to hide the differences between the Scouts or make them feel that they are all the same.

But there is one way in which all Scouts are alike. Whenever a Scout sees another person in a Scout uniform, he knows he is like that person because both have committed themselves to principles of the Scout Oath and Law. The Scout Oath and Law bind all Scouts of the world together in a common purpose.

By wearing the uniform, Scouts give each other strength and support.

Beyond accenting the common bond between Scouts, by wearing the uniform Scouts are declaring their faith and commitment to some important beliefs that bind them to all people. It is a way of making visible their belief in God, their loyalty to our country and their commitment to helping other people who need them.

How The Uniform Can Help the Troop:

1. When smartly worn, the uniform can help build good troop spirit.
2. By investing in a uniform, a Scout and his parents are really making a commitment to take Scouting seriously.
3. The uniform makes the troop visible as a force for good in the community.
4. When properly worn on the correct occasions, it can attract new members.
5. Scouts in uniform create a strong, positive youth image in the neighborhood, thus helping to counteract the negative feeling some adults have about youth.

The Troop 79 Uniforms:

Class A Uniform consists of:

- Official Scout baseball-style hat (with your name inside)
- Official Scout shirt with the following:
 - Red shoulder tabs
 - Council shoulder patch
 - Troop 79 numerals
 - Patrol patch
 - American Flag
 - Quality Unit Award (most recent)
 - Badge of rank
 - Trained tab (if earned)
 - Religious knot (if earned)
 - Arrow of Light knot (if earned)
 - World Conservation Award (if earned)
 - OA pocket flap patch (if earned)
 - World Brotherhood of Scouting patch (if earned)
- Troop 79 neckerchief (or authorized substitute)
- Neckerchief slide (purchased or hand-made)
- Official Scout khaki web belt and Scout brass buckle
- Official Scout khaki pants or shorts
- Official Scout socks
- Sturdy shoes (not flip-flops)

Provided by the Troop:

- Troop 79 neckerchief and knot slide (upon advancing to Scout rank)
- Badges of office
- Rank patches and parent's pins
- Quality Unit Award

Official placement of insignia may be found on the inside front and back covers of *The Boy Scout Handbook*, in the *Insignia Guide*, and in the *Scout Record Keeping and Information* booklet.

Although the troop prefers the Scout be dressed in a complete Class "A" uniform, the minimum troop requirements are a properly attired Scout shirt, neckerchief, and neckerchief slide. Be advised that non-Scouting hats should never be worn with the uniform.

Regardless of the activity, you and your uniform should always be clean (A Scout is Clean!).

It's a good idea to put your name on everything (required on hat and Scout Handbook).

Class B Uniform:

Note that Troop 79 has its own Activity Shirt, often called the "Class B Uniform". From time to time, bulk purchases of these shirts are made, and they are available to purchase to individual Scouts and Scouters. The official BSA activity sweatshirt with the Scouting logo, can be worn at any time when "Class B" is allowed. Under no circumstance will T-shirts in poor taste (advertising, alcohol beverages, tobacco, etc.) be tolerated.

- Scout uniforms and other Official BSA supplies may be purchased at the following locations:
- The Stonewall Jackson Area Council office and retail store at 801 Hopeman Parkway, Waynesboro, Virginia. Open 9:00 a.m. until 5:00 p.m., Monday-Friday. Telephone (540) 943-6675.
- Charlottesville Scout Shop, 2116 Berkmar Drive, Charlottesville, Virginia. Open M/T/Th/Sat, 10:00 a.m. until 1:00 p.m. and W/F 5:00 -7:00 p.m. Telephone (434) 978-3822.
- On the Internet at <http://www.scoutstuff.org/>
- J.C. Penny catalog.

Parental Responsibilities

Troop 79 is not a substitute for childcare or parenting. It takes a combined effort between Scouts and all parents to ensure that troop activities and advancement requirements are met and handled safely. Parents are encouraged to participate in troop events and to provide their fair share of the responsibility to the troop. Help is always needed to oversee outings, transport Scouts, or assist with troop fundraisers.

At least one parent from each family should register with BSA to become part of the Troop's adult leadership. All adults registered with the Troop need to view the Fast Start training video and must participate in the mandatory BSA Youth Protection training (which may be done on line at <http://avenue.org.sjac/council.html>).

Parents are always welcomed on all activities and campouts. Prior notice needs to be given to the Scoutmaster to allow proper planning for equipment and food for all adults. Parents will be added to the "adult patrol" for camping and campsite duties. The parents are asked to allow the Scouts to interact in the Patrol Method, which is being taught by the older Scouts and trained leaders.

Discipline

Scouts should strive to live by the Scout Oath and to obey the Scout Law. However, our boys are not perfect, nor are they expected to be.

In the event that the Scoutmaster, Assistant Scoutmaster or other registered adult finds the actions of a Scout to endanger anyone, including himself, or to be so disruptive of others that program objectives cannot be achieved, or to be disrespectful or disobedient, then disciplinary actions will be necessary.

Normally, the first step of a disciplinary action is a verbal warning. If the situation continues or is of a more serious nature, there will be a Scoutmaster's Conference with the Scout.

If the situation still continues or is of a serious nature, the parents will be called and asked to come pick up their son and take him home from the meeting, campout, or summer camp. The Troop Committee will review the situation with the Scoutmaster, Scout and parent and take appropriate actions.

Finances

Dues:

Dues are \$4.00 per month, payable at the Troop meeting on the first Tuesday of each month. Dues may also be paid quarterly, semiannually, or annually in advance.

Fundraising:

Troop 79 has several fundraisers throughout the year. The main one is Christmas tree sales for about a month in late November and December. Also, the troop participates in the Council-wide peanut and popcorn sales each fall. The money is used to acquire and maintain camping equipment, purchase rank and merit badge patches and other troop supplies, and to subsidize troop trips and other activities. As an incentive for Scouts to help pay their own way, the troop shares in the profits from these sales with the Scouts based upon the number of hours worked by them (and/or adults in their family), units sold, or per

item profit margin.. Individual Scout earnings are placed in savings accounts maintained by the troop Treasurer. The Scout accounts accumulate "Scout Bucks."

Scout Bucks:

A Scout can use his Scout Bucks (account money) for Scout related activities (i.e. troop outings, summer camp, dues) or Scout-related equipment purchases (i.e. tent, backpack, hiking boots). Monies are not to be used for non-Scout purchases (i.e. school clothes, dress shoes, family trip, snack food). **Receipts are required** when requesting reimbursement from the troop Treasurer for purchased equipment and/or clothing. The Troop Committee can exercise the power of final approval of Scout account disbursements.

When Scout Bucks are used for the payment of dues, the payment must be for the entire Scout year (February to January) or the then remaining period of the Scout year. If there are not enough Scout Bucks to pay the dues for the entire year, the Scout will then be responsible for the unpaid remainder on a regular monthly dues schedule. If a Scout leaves the Troop due to age or otherwise, he will be eligible to receive the unused portion of the dues prepaid with Scout Bucks.

If a Scout leaves the troop and does not request payment of his unused Scout Bucks, the individual Scout account monies will revert to the troop.

Subsidy Policy

Troop 79 Committee has adopted the following **Subsidy Policy**:

1. The troop will pay for the cost of any event up to \$10 per person - this applies to any Scouting event or activity. If the event cost is more than \$10, the individual Scout or adult leader will pay the difference.
2. The troop will pay \$25 per person towards the cost of any long-term BSA Summer Camp (e.g., Camp Shenandoah).
3. For larger outings (e.g., Philmont Ranch, Florida Sea Base), the troop will pay the lesser of 25% or \$200 per Scout or leader.
4. The Troop Committee is committed to providing scholarships to any Scout or leader so that all members of the troop can participate fully in the activities of the troop regardless of financial circumstances.
5. Order of the Arrow events will receive the same subsidy as any other Scouting activities.
6. Any adult leader who attends leadership training, or any Scout who attends Junior Leadership Training can request 100% reimbursement from troop funds.

The policy is subject to change at the discretion of the Troop Committee.

Advancement

Advancement is the process by which youth members progress through the ranks in the Scouting program by the gradual mastery of Scouting skills. Ranks are simply a means to an end, not an end in themselves. Everything Scouts do to advance and earn these ranks, from the day they join until the day they leave the program, should be designed to help Scouts have an exciting and meaningful experience.

Boy Scout Advancement, A Four Step Process:

1. *The Boy Scout learns.*

A Scout learns by doing. As he learns, he grows in ability to do his part as a member of his patrol and the troop. As he develops knowledge and skill, he is asked to teach others. In this way, he develops leadership skills.

2. *The Boy Scout is tested.*

A Scout may be tested on requirements by his Patrol Leader, Scoutmaster, Assistant Scoutmaster, a Troop Committee member or another member of his troop. The Scoutmaster maintains a list of those qualified to test and pass candidates. Parents should not "sign-off" rank requirements, except requirements required to be completed at home. Adult leaders should not "sign-off" rank or merit badge requirements for their son except when he is a group member of a class of Scouts being taught and tested by that leader.

3. *The Boy Scout is reviewed.*

After a Scout has completed all requirements for a rank, he has a Board of Review. For Tenderfoot, Second Class, First Class, Star, Life, and Eagle Palms, the review is conducted by members of the Troop Committee. The Eagle Scout Board of Review is conducted in the presence of a member of the District Advancement Committee.

4. *The Boy Scout is recognized.*

When the Board of Review has certified a Scout's advancement, he deserves to receive recognition as soon as possible. This should be done at a ceremony at the next troop meeting. The certificate for his next rank will be presented to him at the next troop Court of Honor.

The Ranks of Scouting: Scout (or joining); Tenderfoot; Second Class; First Class; Star; Life; Eagle.

The **Scout** rank requires only some simple memorization and a conference with the Scoutmaster. **Tenderfoot, Second Class and First Class** ranks require that the Scout learn and show some proficiency in a series of "Scouting Skills" which are, for the most part, taught by Scouts who have already attained that rank. The learning of skills is followed by a Scoutmaster's Conference. The Scoutmaster (or Assistant Scoutmaster) will be interested in determining what the Scout has learned and what his goals are for his next step in Scouting. Following the Scoutmaster's Conference, a **Board of Review** (made up of 3-6 adults who are registered Troop Committee Members) will be interested in

1. Making sure the work has been learned and completed
2. Finding out what kind of experience the Scout is having in his patrol and troop
3. Encouraging the Scout to progress further

This is a time to determine the Scout's attitude and his acceptance of Scouting ideals -- the Oath and Law. (Troop Committee Guidebook, 1998)

There is no "time in rank" policy for advancement from **Scout** to **Second Class** to **First Class**. Our troop encourages all Scouts to set and achieve the goal of becoming First Class rank within one year of joining the troop.

The Boy Scouts of America requires that a **First Class** Scout serve in a position of leadership (as a First Class Scout) for at least 4 months before he can be considered for **Star** Rank. A Star Scout must serve in a position of leadership (after a successful Star Board of Review) for at least 6 months before he can be considered for **Life** rank.

Various **merit badges** (required for Star and higher ranks) are taught at troop meetings, Merit Badge Midway (once each year), summer camp (July), or with an approved counselor. The troop has a merit badge counselor list available.

Court of Honor

As stated above, when a Scout advances, he should be recognized as soon as possible - preferably at the next unit meeting. He is recognized a second time at a public ceremony called a Court of Honor.

The main purposes of the Court of Honor are to complete formal recognition for achievement and to provide incentive for other Scouts to advance.

Troop 79 has a formal Court of Honor four times a year. All families are asked to attend, and guests are certainly welcome. Every Scout who advances deserves to be recognized in front of his family. The Court of Honor is the Scout's special night. Scouts should wear the Class A uniform with merit badge sash over the right shoulder. Order of the Arrow sashes are to be worn only during OA functions.

Duties of the Positions of Leadership and Responsibility

As part of the Scouting objectives to build character and leadership, the youth officers run the troop--adult leadership provides assistance only when asked or if a situation becomes more than the youth leadership can handle. Adults requesting Scout assistance must go through the Senior Patrol Leader (or designate).

Senior Patrol Leader (SPL):

You are elected by fellow Scouts to represent them as the top-dog junior official in the troop.

Your job is to:

- Appoint an Assistant SPL, with the Scoutmaster's approval
- Assign other Scouts to positions of responsibility (Scribe, Librarian, Historian, QM, etc.)
- Conduct orderly and productive troop meetings
- Run the Patrol Leaders' Council meetings
- Lead planning of outings and activities
- Generate enthusiasm among the Scouts to encourage their participation
- Make sure Scouts are well prepared for outings
- Know where boys in the Troop are and what they are doing during all activities
- Advise the adult trip leader when all Scouts are in vehicles and ready to "move out" on trips
- Call the SM and APL if you cannot make a meeting or activity

You are to report to the Scoutmaster.

Assistant Senior Patrol Leader (ASPL):

You are appointed by the SPL, with the Scoutmaster's approval.

Your job is to:

- Assist the SPL in running meetings
- Conduct orderly meetings in the absence of the SPL

- Help to train and supervise other Scouts in positions of responsibility (QM, Historian, Scribe, Librarian, Chaplain Aide, etc.)
- Participate in Patrol Leaders' Council meetings
- Help to ensure that Scouts are learning skills and are well prepared for outings
- Call the SPL if you cannot make a meeting or activity

You are to report to the SPL.

Patrol Leader (PL):

You are elected by the Scouts in your Patrol.

Your job is to:

- Help to maintain orderly and productive troop meetings.
- Represent your Patrol at the Patrol Leaders' Council meetings
- Appoint an Assistant Patrol Leader
- Plan and guide productive patrol meetings
- Inform absent patrol members of upcoming plans
- Help Scouts advance and learn skills
- Make new/young Scouts welcome
- Help to make sure your patrol members are well prepared for outings
- Make sure your patrol has the right equipment on campouts
- Prepare a duty roster before each campout
- Know where all the boys in your Patrol are and what they are doing during Troop or Patrol activities
- Call the SPL and your APL if you cannot make a meeting or activity

You are to report to the SPL.

Assistant Patrol Leader (APL):

You are appointed by the leader of your Patrol.

Your job is to:

- Lead your patrol in the absence of your patrol leader
- Help your patrol leader to run productive patrol meetings
- Help other Scouts learn skills and advance
- Help to make sure your patrol members are well prepared for outings
- Call your PL if you cannot make a meeting or activity

You are to report to your Patrol Leader.

Quartermaster (QM):

You are appointed by the SPL.

Your job is to:

- Keep the equipment in the shed organized
- Inventory and maintain troop equipment
- Suggest equipment that might be purchased by the Troop
- Enforce the troop equipment care, sign-out, and sign-in procedures
- Make sure borrowed equipment is returned promptly and is in good condition
- Call the SPL if you cannot make a meeting or activity

You are to report to the Scoutmaster and the PLC.

Troop Scribe:

You are appointed by the SPL.

Your job is to:

- Keep a weekly record of Scout attendance
- Record individual Scouts rank advancement
- Collect dues on a weekly or monthly basis
- Attend Patrol Leaders' Council meetings and record decisions/plans
- Call the SPL (or ASPL) if you cannot make a meeting or activity

You are to report to the troop Treasurer, Mr. John Frizzell, regarding finances and to the troop Advancement Chairman, Doc Shaffer, regarding attendance and advancement.

Instructor:

Qualification: an older Scout who is proficient in multiple advancement skills

Your job is to teach other Scouts.

The troop may have more than one instructor.

Chaplain Aide:

You are appointed by the SPL.

Your job is to:

- Assists in planning troop religious services
- Help to see that religious holidays are considered during program planning
- Promote the religious awards program.

You are to report to the ASPL.

Historian:

You are appointed by the SPL.

Your job is to:

- Write at least one article to appear in the each monthly newsletter
- Keep troop bulletin boards current
- Keep track of documentation from past Troop activities

You are to report to the ASPL.

Librarian:

You are appointed by the SPL.

Your job is to:

- Keep track of the troop's book/literature collection.
- Keep track of what has been borrowed and make sure it gets returned to our collection.
- Follow up on books/pamphlets that are overdue.

You are to report to the ASPL.

Order of the Arrow (OA) Representative:

You are appointed by the SPL, with the Scoutmaster's approval.

You must be an OA Member in good standing

Your job is to:

- Serve as a communication link between the lodge or chapter and the troop
- Faithfully attend monthly OA chapter meetings
- Encourage year round and resident camping in the troop

- Encourage older Scout participation in high adventure programs
- Encourage Scouts to actively participate in community service projects
- Assist with leadership skills training in the troop
- Encourage Arrowmen to assume leadership positions in the troop
- Encourage Arrowmen in the troop to be active participants in the lodge and/or chapter activities and to seal their membership in the Order by becoming Brotherhood members
- Enthusiastically wear the Scout uniform correctly

You are to report to the ASPL.

Troop Guide:

You are appointed by the Scoutmaster.

Qualifications:

- You must be First Class rank or higher.
- You have agreed to help teach skills and train new Scouts.

Your job is to:

- Set a good example in welcoming new/young Scouts
- Seek out Scouts who might need extra help or attention to feel like part of Troop 79
- Help new Scouts learn skills and advance in rank
- Familiarize new Scouts with Troop traditions and activities

You are to report to the Assistant Scoutmaster or advisor of the new Scout patrol.

Junior Assistant Scoutmaster

You are appointed by your Scoutmaster.

Qualification: You must be at least 16, but not yet 18 years old.

Your job is to:

- Help to train and develop skills in other Scouts so that they are learning and advancing in rank.
- Support other boy leaders, as assigned by the Scoutmaster

You are to report to Assistant Scoutmasters and the Scoutmaster.

Patrol Leaders' Council

PLC will meet monthly during the school year, on the _____ of the month. The meetings begin at _____ p.m. and last until finished (usually about _____ p.m.). The following scouts regularly attend the PLC: SPL, ASPL, PLs (APL attends if PL cannot attend), QM, and Scribe. The SPL may request that Scouts in other leadership positions also attend. No uniform is required.

Once per year, the PLC will plan the following year's activities. This PLC follows the fall elections and both outgoing and incoming leaders attend.

The Outdoor Program

Scouting is effective whenever we take advantage of this truth: The place where Scouting works best is also the place where Scouts want most to be - the outdoors. There are a number of good reasons why the outdoor program is so special:

1. The outdoors is the best place for learning outdoor skills. How could it be otherwise? A Scout who tried to boil a potato on the gymnasium floor would be in hot water for sure - not to mention the Scout who tried learning to swim by reading a book.

2. The outdoors is a great place for learning something about living with others. When Scouts walk on the same trail, cook and eat together, and share triumphs and troubles together, they are going to find out some important things about patience, respect for other points of view, doing their full share, making a friend more easily, and saying "no" without losing one. Skills like these are among the "personal growth" skills we want from every Scout. The outdoors is where they grow up best.
3. On the trail or in camp, the youth leaders will be challenged by the real thing - getting their Patrols fed and sheltered, keeping them warm and safe, solving the problems they can solve, and knowing how to get help for those they can't. It's a time when leadership skills can deepen, patrols grow closer, and the troop grows stronger.
4. The outdoors is also a place where a Scout can get closer to the natural world around him - the land, the forests and wildlife, the lakes and rivers, the mountains and the seas. Here, in the outdoors, he will learn of the "land ethic" - the understanding and respect for the environment we all share, and he will develop an active concern for it's health and a willingness to work to keep it healthy.

Troop 79 and the Outdoor Program:

Troop 79 has a very active outdoor program and all Scouts are encouraged to participate. Our program includes monthly weekend campouts, an annual long-term summer camp (1 week), day hikes and other outdoor activities. Troop 79 also sponsors periodic high-adventure trips to such places as Sea Base in Florida and Philmont Scout Ranch in New Mexico.

What to Bring on a Campout:

Guidelines for equipment and personal items taken on troop outings are listed in the *Boy Scout Handbook* (pages 224-227). Also see Appendix to this Guidebook.

Items not allowed are electronic devices, sheath knives, guns, axes, musical instruments (other than Bugler), or collectibles. As a rule of thumb, do not take anything you might be afraid of losing or which may be a safety threat. Folding knives, with the blade no longer than the distance across the scout's palm, are allowed when working on the Tote 'N Chip (axe & knife safety). Troop 79 supports the policy of the Boy Scouts of America that the use of alcoholic beverages and controlled substances is not permitted at encampments or activities on property owned and/or operated by the Boy Scouts of America, or at any activity involving participation of youth members.

Most large equipment used on outings (tents, tarps, lanterns, cook stoves, pots, etc.) belong to the troop. Each Scout is responsible for maintaining in good condition all troop equipment he uses. Scouts may be asked to clean some equipment at home or to dry out tents, etc. **It is the Scout's responsibility-not the parent's-to return all equipment back to the troop Quartermaster in clean, working order.** Any problems with equipment should be brought to the attention of the troop Quartermaster.

Patrol Menus

1. Patrols plan menus and complete food lists during patrol meeting.
2. Meals must be nutritious and appropriate for the cooking skills of the patrol and the nature of the campout.
3. The patrol leader will appoint a patrol grubmaster, who ensures that food is bought for the patrol, using the menu that the patrol prepared.
4. The food list must specify the number of people, all of the ingredients for each meal, and amounts of each item to be purchased.
5. Be sure to consider the following common items: trash bags, soap, scrub pads, sponge, seasonings and condiments, paper towels, zip-lock bags, ice, aluminum foil, etc..

Traveling with Troop 79

Travel as a Boy Scout

A Tour Permit must be filed with the Council office for all events more than 20 miles from Crozet UMC. Two different signatures are REQUIRED on the tour permit (the "Tour Leader" and a registered committee member). All tour permits must list at least TWO adults going on the activity—at least one of them MUST be a registered leader. The Tour Leader MUST be at least 21 years old. The back of the tour permit MUST include the information on all drivers, or the driver information must be on file with the council office. At least one of the adults must have completed Youth Protection Training.

On camping trips (including day trips), scouts will wear the Class A while traveling to and from the activity. While at camp, scouts may change into any appropriate camping attire. Some trips (Summer Camp, Camporees, day hikes, etc.) may have special requirements to wear the Class A uniform beyond traveling to and from the activity.

Drivers and Automobiles

1. Seat belts are required for all occupants.
2. All drivers must have a valid driver's license that has not been suspended or revoked for any reason. If the vehicle to be used is designed to carry more than 10 persons, including the driver, the driver must have a commercial driver's license
3. An adult leader (at least 21 years old) must be in charge and accompany the group.
4. The driver must be currently licensed and **at least 18 years of age**.
5. Passenger cars or station wagons may be used for transporting passengers, but passengers should not ride on the rear deck of station wagons.
6. Trucks may not be used for transporting passengers except in the cab.
7. All driving, except for short trips, should be done in daylight.
8. All vehicles must be covered by automobile liability insurance with limits that meet or exceed requirements of the state in which the vehicle is licensed. It is recommended that coverage limits are at least \$50,000/\$100,000/\$50,000. Any vehicle designed to carry 10 or more passengers is required to have limits of at least \$100,000/\$500,000/\$100,000.
9. Do not exceed the speed limit.
10. Do not travel in a convoy.
11. Driving time is limited to a maximum of 10 hours and must be interrupted by frequent rest, food, and recreation stops. If there is only one driver, the driving time should be reduced and stops should be made more frequently.

(Guide to Safe Scouting)

Leadership Requirements for Trips and Outings

1. Two-deep leadership: Two registered adult leaders, or one adult and a parent of a participating Scout, one of whom must be at least 21 years of age or older, are required for all trips or outings. There are a few instances, such as patrol activities, when no adult leadership is required. Coed overnight activities require male and female adult leaders, both of whom must be 21 years of age or older.
2. During transportation to and from planned Scout outings,
 - a) Meet for departure at a designated area.
 - b) Prearrange a schedule for periodic check-point stops as a group.

- c) Plan a daily destination point. A common departure site and daily destination point are a must. If you cannot provide two adults for each vehicle, the minimum required is one adult and two or more youth members -- *NEVER ONE ON ONE*.

(Guide to Safe Scouting)

Youth Protection

Troop 79 operates under the guidelines of the BSA Guide to Safe Scouting at all times. You may obtain the BSA publication, Guide to Safe Scouting on line at <http://www.scouting.org/pubs/gss>)

Program Summary

The Boy Scouts of America has declared child abuse as one of the "unacceptables" to receive special attention by those involved in the Scouting program. The BSA has developed a five-point plan to combat child abuse and to improve the environment in which young people live. The key elements of this strategy include the following points:

- Educating Scouting volunteers, parents and Scouts themselves to aid in the detection and prevention of child abuse.
- Establishing leader-selection procedures to prevent individuals with a history of child abuse from entering the BSA leadership ranks.
- Establishing policies that minimize the opportunities for child abuse to occur in the program of the Boy Scouts of America.
- Encouraging Scouts to report improper behavior in order to identify offenders quickly.
- Swiftly removing and reporting alleged offenders.

Parents Guide

The Boy Scouts of America has developed materials for use in the Scouting program that provide essential information to members and their families. A detachable booklet in the front of *The Boy Scout Handbook*, "How to Protect Your Child from Child Abuse: A Parents Guide," provides information to help families to increase self-protection skills.

Troop 79 and the Youth Protection Program

"Because of the great concern the Boy Scouts of America has for the problem of child abuse in our society, the Youth Protection program has been developed to help safeguard both our youth and adult members. Published and videotaped and web-based materials have been prepared to give professionals and volunteers information on the resources available for educating our membership about child abuse - how to avoid it, how to identify it, and how to deal with it. These materials and local council training programs are designed to give parents and their children basic information that will increase their awareness and sense of personal power to assist in their own self-protection."

"All persons responsible for youth safety must understand and appreciate Scouting's position of zero tolerance for child abuse or victimization in any form."

"All forms of hazing, initiations, ridicule, or inappropriate teasing are prohibited and should not be allowed." (Guide to Safe Scouting)

Troop 79 is committed to following all guidelines of the Youth Protection program. Any suspected offenses of the Youth Protection program must be reported to the Troop Committee Chairman, the Scoutmaster or the Council Executive. All incidents reported to the Committee Chairman or the Scoutmaster will be reported to the Council Executive. All reports are taken seriously and appropriate action is taken to ensure the safety of the youth.

Mr. Harold Tate, Scout Executive, SJAC, (540) 943-6675

Mr. Hamp Carruth, Chairman, Troop 79 Committee, (434) 823-5927
Mr. Mike Lutz, Scoutmaster, Troop 79, (434) 823-8438

Troop Web Site Administration

The Troop 79 website will follow guidelines set forth in the BSA Standards and Guidelines for Internet Publishing and Maintaining Local Council Web Sites found at:
<http://www.scouting.org/webmasters/standards/index.html>.

Guidance for Troop 79 Web Site:

Decorum - Scouts and Scouters should exercise propriety and good taste online. Material that will be posted to the Troop 79 site or sent from the unit e-mail account should be reviewed by at least three adult members of the Troop Committee. Access (the ability to place material on the site or send messages from the account) should be controlled by an adult who is responsible to the Troop Committee.

Youth Protection - Names, images, and especially contact information pertaining to youth members should never be gathered or published over the internet.

Copyright - Do not "borrow" (without permission) content for use in the troop web site. Written permission should always be obtained, even when material is declared to be "free" or "public domain;" it might not be.

Specific Requirements:

- The Troop 79 site will include an email contact address for reaching the person managing the site, so that visitors can report any problems or concerns.
- Information on the website will include troop meeting location and time, upcoming Troop events, Troop Committee personnel and meeting schedule, Scoutmaster's name and contact information, and other information as determined by the troop webmaster.
- The content of the Troop 79 site must be appropriate to the Scouting movement and the Boy Scouts of America.
- Safeguarded information such as ceremony details must be properly protected.
- The Troop 79 site shall not contain any advertisements or commercial endorsements, except those for the organization providing the site service if it is provided for free or at a discount.
- The Troop 79 site shall not engage in the electronic sale of BSA Supply Division merchandise or competing products.
- The Troop 79 site shall not contain any links directly to any sites that contain material that is not appropriate to the Scouting movement.
- The Troop 79 site must consider the safety and privacy of their participants by obtaining written permissions to release information about or identifying images of any specific individual.

Troop Committee

The Troop Committee is the troop's "board of directors" and supports the troop program. Committee meetings are held on the *third* Tuesday of each month at 7:00 p.m. in Crozet UMC. The following adults regularly attend the monthly committee meeting: Chairman, Vice Chairman, Treasurer, Secretary, Advancement Chairman, Chartered Organization Representative, and non-office holding members.

The Troop Committee also is responsible for conducting Boards of Review to interview Scouts and determine their readiness to advance in rank. Boards of Review are routinely held on the *first* Tuesday of each month. Supplementary Boards of Review are held as required to handle a high volume of advancement, especially following summer camp. The Board of Review will be chaired by the Advancement Chairman or Troop Committee Chairman and composed of at least two additional representatives from the Troop Committee. No more than 6 adults can participate simultaneously on any review board. Family members

cannot serve on the board during the review of their Scout relative. Scoutmasters may observe but are excluded from voting membership on the Board of Review.

Order of the Arrow

The Order of the Arrow (OA) is a service organization within Scouting. Membership is by peer election. Scouts vote on Scouts; adults vote on adults. Scouts and adults selected on the basis of demonstrated exceptional service to the Troop and other Scouts. Minimum youth requirements are First Class rank and at least 15 nights of camping within the past 2 years. Only one long-term (summer) camp is counted. Youth candidates are selected by troop Scouts and must receive a majority vote of all scouts voting to be elected. Adult candidates must meet the 15 nights of camping requirement and are selected by the Troop Committee. There is an adult limit of one from each troop per year. Advancement steps within the OA from lowest to highest are: Ordeal, Brotherhood and Vigil.

APPENDICES

TROOP 79 PERMISSION FORM:

This form is required for all troop activities. A new form must be completed for each Scout, for every outing.

Troop 79 Permission Form

My son _____ has my permission to participate in the following Troop 79 activity:

Destination: _____

Departure: _____ Return: _____

Special activities in which my son may participate, such as water activities:

I also grant permission for the adult leaders of Troop 79 to obtain such emergency medical care as may be necessary for my son in case of injury or other medical emergency during this scouting activity. My son understands that safe and cooperative behavior is expected of him at all times.

Parent's signature: _____ Date: _____

Transportation: I can provide transportation for _____ boys from Crozet to this event.
I can provide transportation for _____ boys from this event to Crozet.

PACKING LIST: OVERNIGHT CAMPING TRIP	
<p>WEAR:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Full Class A uniform <input type="checkbox"/> Comfortable hiking shoes <p>CARRY:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Pocketknife (if scout has Tote 'n Chip) <input type="checkbox"/> Handkerchief <p>IN PACK:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Sleeping bag <input type="checkbox"/> Ground pad <input type="checkbox"/> Flashlight <input type="checkbox"/> Extra batteries for flashlight <input type="checkbox"/> Scout Handbook <input type="checkbox"/> First aid kit <p>MESS KIT (in pack):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Knife <input type="checkbox"/> Fork <input type="checkbox"/> Spoon <input type="checkbox"/> Cup 	<p>CLOTHING (in pack):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Shirt <input type="checkbox"/> Pants or shorts (depends on weather) <input type="checkbox"/> Socks (1 extra pair per night) <input type="checkbox"/> Underwear (1 extra pair per night) <input type="checkbox"/> Pajamas or sleeping clothes <input type="checkbox"/> Jacket <input type="checkbox"/> Rain gear <input type="checkbox"/> Shoes for camp <input type="checkbox"/> Knit hat (seasonal) <input type="checkbox"/> Gloves (seasonal) <input type="checkbox"/> Coat or parka (seasonal) <p>Extra layers (seasonal)</p>

PACKING LIST: HIKING TRIP (DAY TRIP)**WEAR:**

- Full Class A uniform
- Comfortable hiking shoes
- Knit hat (seasonal)
- Gloves (seasonal)
- Coat or parka (seasonal)
- Extra layers (seasonal)

CARRY:

- Handkerchief
- Pocketknife (if scout has Tote 'n Chip)
- Walking stick

IN DAYPACK:

- Rain gear
- Water bottle
- Socks in waterproof bag
- Jacket
- First aid kit

CAMP GADGET KIT (in pack):

- Matches
- Fire starter
- Shoelaces
- Plastic bags
- Rubber bands

OPTIONAL (in pack):

- Camera
- Compass
- Mosquito repellent
- Sun block
- Snacks

PACKING LIST: BACKPACKING TRIP

<p>WEAR (while traveling):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Class A uniform <p>WEAR (while hiking):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Class B uniform <input type="checkbox"/> Comfortable hiking shoes <p>CARRY:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Pocketknife (if Scout has Tote 'n Chip) <input type="checkbox"/> Handkerchief <p>IN PACK:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Pack Cover <input type="checkbox"/> Sleeping bag (lashed on pack) <input type="checkbox"/> Ground Cloth <input type="checkbox"/> Flashlight <input type="checkbox"/> Extra batteries for flashlight <input type="checkbox"/> First Aid Kit <p>CLOTHING:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Shirt <input type="checkbox"/> Pants or shorts (depends on weather) <input type="checkbox"/> Socks (2 extra pair per night) <input type="checkbox"/> Underwear (1 extra pair per night) <input type="checkbox"/> Sleeping clothes <input type="checkbox"/> Jacket <input type="checkbox"/> Rain gear <input type="checkbox"/> Knit hat (seasonal) <input type="checkbox"/> Shoes for camp <input type="checkbox"/> Gloves (seasonal) <input type="checkbox"/> Coat or parka (seasonal) <input type="checkbox"/> Extra layers (seasonal) 	<p>MESS KIT (in pack):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Spoon <input type="checkbox"/> Cup <input type="checkbox"/> Bowl <p>TOILET KIT (in pack):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Wash cloth <input type="checkbox"/> Towel <input type="checkbox"/> Soap <input type="checkbox"/> Toothpaste <input type="checkbox"/> Toothbrush <p>CAMP GADGET KIT (in pack):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Matches <input type="checkbox"/> Fire starter <input type="checkbox"/> Shoelaces <input type="checkbox"/> Plastic bags <input type="checkbox"/> Rubber bands <input type="checkbox"/> 20' cord <p>OPTIONAL (in pack):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Compass <input type="checkbox"/> Camera <input type="checkbox"/> Prayer book <input type="checkbox"/> Mosquito repellent <input type="checkbox"/> Sun block <input type="checkbox"/> Snacks <input type="checkbox"/> Hiking staff <input type="checkbox"/> Shampoo <input type="checkbox"/> Comb
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Note: All clothing items should be packed in waterproof bags within the backpack.

Be sure to save room in your pack for food and Patrol gear!

PACKING LIST: CANOE TRIP	
<p>WEAR (while traveling):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Full Class A uniform <p>WEAR (while canoeing):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Wet shoes <input type="checkbox"/> Swim suit, shorts or pants <input type="checkbox"/> Shirt <input type="checkbox"/> Hat <p>CARRY:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Pocketknife (if scout has Tote 'n Chip) <input type="checkbox"/> Handkerchief <input type="checkbox"/> 20' cord <p>QUICK ACCESS:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Rain Gear <input type="checkbox"/> Water Bottle <input type="checkbox"/> Extra water bottle <p>IN BAG (usually no frame packs):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Sleeping bag <input type="checkbox"/> Ground pad <input type="checkbox"/> Flashlight <input type="checkbox"/> Extra batteries for flashlight <input type="checkbox"/> First Aid Kit <p>CLOTHING (in bag):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Shirt <input type="checkbox"/> Pants or shorts (depends on weather) <input type="checkbox"/> Socks (min 1 extra pair per night) <input type="checkbox"/> Underwear (min 1 pair per night) <input type="checkbox"/> Pajamas or sleeping clothes <input type="checkbox"/> Jacket <input type="checkbox"/> Knit hat (seasonal) <input type="checkbox"/> Gloves (seasonal) <input type="checkbox"/> Coat or parka (seasonal) <input type="checkbox"/> Extra layers (seasonal) 	<p>MESS KIT (in bag):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Spoon <input type="checkbox"/> Cup <input type="checkbox"/> Bowl <p>TOILET KIT (in bag):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Washcloth <input type="checkbox"/> Towel <input type="checkbox"/> Soap <input type="checkbox"/> Toothpaste <input type="checkbox"/> Toothbrush <input type="checkbox"/> Shampoo <p>CAMP GADGET KIT (in bag):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Matches <input type="checkbox"/> Fire starter <input type="checkbox"/> Shoelaces <input type="checkbox"/> Plastic bags <input type="checkbox"/> Rubber bands <input type="checkbox"/> Extra 20' cord <p>OPTIONAL (in bag):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Shoes for camp <input type="checkbox"/> Compass <input type="checkbox"/> Camera <input type="checkbox"/> Prayer book <input type="checkbox"/> Mosquito repellent <input type="checkbox"/> Sun block <input type="checkbox"/> Snacks <input type="checkbox"/> Comb <input type="checkbox"/> _____ <input type="checkbox"/> _____ <input type="checkbox"/> _____

Note: All gear must be placed in waterproof bags (double bagged).

For most clothing items, put each item or a couple small items in individual bags and tie with a gooseneck tie. Squeeze all air out of bags prior to tying. Place individual bags inside larger bag (trash compactor or other, thicker plastic bag is good) and tie that bag with gooseneck tie as well.

PACKING LIST: BICYCLE TRIP	
<p>WEAR IN AUTO:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Full Class A uniform <input type="checkbox"/> Comfortable shoes <p>WEAR WHILE BIKING:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Troop T-shirt <input type="checkbox"/> Comfortable clothes <input type="checkbox"/> Sturdy shoes with "grippy" soles <input type="checkbox"/> Bicycle helmet <p>CARRY or ON BIKE:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Water Bottle <input type="checkbox"/> Handkerchief <p>IN DAY PACK (with BIKE):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Rain gear <input type="checkbox"/> Second water bottle <input type="checkbox"/> Socks in waterproof bag <input type="checkbox"/> Jacket <p>IN BACKPACK (in CAR):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Sleeping bag <input type="checkbox"/> Ground pad <input type="checkbox"/> Flashlight <input type="checkbox"/> Extra batteries for flashlight <input type="checkbox"/> First aid kit <p>CLOTHING (in pack):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Shirt <input type="checkbox"/> Pants or shorts (depends on weather) <input type="checkbox"/> Socks (min 1 extra pair per night) <input type="checkbox"/> Underwear (min 1 extra pair per night) <input type="checkbox"/> Pajamas or sleeping clothes <input type="checkbox"/> Knit hat (seasonal) <input type="checkbox"/> Gloves (seasonal) <input type="checkbox"/> Coat or parka (seasonal) <input type="checkbox"/> Extra layers (seasonal) <input type="checkbox"/> 	<p>MESS KIT (in pack):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Knife <input type="checkbox"/> Fork <input type="checkbox"/> Spoon <input type="checkbox"/> Cup <input type="checkbox"/> Plate <input type="checkbox"/> Bowl <p>TOILET KIT (in pack):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Washcloth <input type="checkbox"/> Towel <input type="checkbox"/> Soap <input type="checkbox"/> Toothpaste <input type="checkbox"/> Toothbrush <input type="checkbox"/> Shampoo <input type="checkbox"/> Comb <p>CAMP GADGET KIT (in pack):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Matches <input type="checkbox"/> Fire starter <input type="checkbox"/> Shoelaces <input type="checkbox"/> Plastic bags <input type="checkbox"/> Rubber bands <p>OPTIONAL (in pack):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Shoes for camp <input type="checkbox"/> Prayer book <p>OPTIONAL (on bike):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Pocketknife (if scout has Tote 'n Chip) <input type="checkbox"/> Air pump <input type="checkbox"/> Tools <input type="checkbox"/> Tube repair kit <input type="checkbox"/> Camera <input type="checkbox"/> Mosquito repellent <input type="checkbox"/> Sun block <input type="checkbox"/> Snack

Note: Bikes must be in good working condition and must have a working light. We do not plan to ride at night, but we will be prepared just in case. This list is for a trip in which camping gear is carried in cars.

WHAT TO WEAR AND BRING ON YOUR FIRST CAVING TRIP

- | | |
|---|--|
| <ul style="list-style-type: none"> ❑ A change of clothes - to include a pair of shoes, pants, shirt and socks. Please don't forget this, as the clothes you wear into the cave will become too dirty to wear in the car on the trip home. You will need a large trash bag to put the muddy clothes in for the trip home. ❑ A pair of lug-soled boots (preferred), work boots or hiking boots. Tennis shoes may be used as a last resort, but are not recommended because they do not offer secure footing on slippery surfaces. These shoes will become very muddy and scraped-up. ❑ Old jeans or heavy pants. These will never be the same again, so wear something you can get really dirty and perhaps torn. Sweat pants are not recommended. Coveralls, work well as an outer top and bottom, durable "mud suit". ❑ Wear a T-shirt and one or two flannel or sweat shirts or some equivalent clothing that will keep you comfortable at 54°. As with the jeans, those will get dirty and probably ripped. | <ul style="list-style-type: none"> ❑ Gloves - workman's gloves, the heavy brown cotton kind are good. Also, you may want to bring knee pads, since some crawling will be necessary. ❑ Bring a backpack or side pack for carrying the following items: <ul style="list-style-type: none"> ❑ one or two flashlights with good batteries ❑ canteen of water ❑ lunch or snack ❑ carbide (fuel) for the lantern (this will be provided) ❑ zip-lock bag for disposal of spent carbide, ❑ a large plastic trash bag. ❑ Remember the pack will get muddy, so don't bring your best school backpack. ❑ Many people carry a snack into the cave - candy bar, gorp, sandwich, etc. Just remember, that you have to pack out the trash! ❑ A helmet and helmet mounted carbide lamp will be provided. ❑ Signed medical form with health history. |
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WHAT A SCOUT SHOULD TAKE TO LONG-TERM SUMMER CAMP	
<p>Wear:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Complete Boy Scout uniform <input type="checkbox"/> Comfortable hiking shoes <p>Carry in pockets:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Pocketknife <input type="checkbox"/> Handkerchief <input type="checkbox"/> Wallet/Money <p>Carry in your pack:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Sleeping bags or blankets <input type="checkbox"/> Flashlight with extra batteries <input type="checkbox"/> Scout Handbook <input type="checkbox"/> Notebook and pencils <input type="checkbox"/> Any completed work for merit badges <input type="checkbox"/> First aid kit <p>Extra Clothing:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Shirts <input type="checkbox"/> Pants <input type="checkbox"/> Socks <input type="checkbox"/> Underwear <input type="checkbox"/> Jacket <input type="checkbox"/> Raincoat or poncho with hood <input type="checkbox"/> Sneakers <input type="checkbox"/> Swimtrunks <p>Toilet kit:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Wash cloth <input type="checkbox"/> Towel (remember swimming, too) <input type="checkbox"/> Comb <input type="checkbox"/> Soap in waterproof container <input type="checkbox"/> Shampoo <input type="checkbox"/> Toothbrush with toothpaste <p>Repair kit:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Shoelaces <input type="checkbox"/> Needles <input type="checkbox"/> Thread <input type="checkbox"/> Safety pins <input type="checkbox"/> Extra plastic bags 	<p>Optional/Comfort issues:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Watch <input type="checkbox"/> Camera/film <input type="checkbox"/> Pajamas <input type="checkbox"/> Pillow <input type="checkbox"/> Sunglasses <input type="checkbox"/> Individual first aid kit <input type="checkbox"/> Boy Scout Field book <input type="checkbox"/> Mosquito repellent <input type="checkbox"/> Cord for clothesline <input type="checkbox"/> Plastic ground cloth <input type="checkbox"/> Bible or prayer book, according to faith <p>Extra items for Scouts taking overnight trips while at camp (Wilderness Survival, First Year Campers):</p> <ul style="list-style-type: none"> <input type="checkbox"/> Frame pack <input type="checkbox"/> Matches in waterproof case <input type="checkbox"/> Plastic ground cloth <input type="checkbox"/> Tent <input type="checkbox"/> Eating utensils <input type="checkbox"/> Mess kit <p>Additional Items: Suggestions from the Troop Leaders:</p> <hr/> <hr/> <hr/> <hr/>

PARENTS: We suggest that each item of clothing and equipment be labeled with the Scout's name, and troop #. This aids in the return of found items.

SCOUT SONGS and GRACES**SCOUT VESPER**

(Tune: "Tannenbaum")

Softly falls the light of day,
While our campfire fades away.
Silently each Scout should ask:
"Have I done my daily task?
Have I kept my honor bright?
Can I guiltless sleep tonight?
Have I done and have I dared
Everything to be prepared?"

PHILMONT GRACE

For food, for raiment,
For life, for opportunity,
For friendship and fellowship,
We thank Thee, O Lord.
Amen

MAINE GRACE

For food, for raiment,
For life, for opportunity,
For sun and rain and nature's
wonders,
For friendship and fellowship,
We thank Thee, O Lord.
Amen

TAPS

Day is done.
Gone the sun
From the lake,
From the hills,
From the sky.
All is well.
Safely rest.
God is nigh.